

MARATHON RACE PROCEDURES

Re-issued on January 10, 2012

1. RACE SCHEDULE

- 1.1. Marathon races are inshore races.
- 1.2. Marathon races start at the PSYC start/finish line at 1200 hours in accordance with the PSYC race schedule.
- 1.3. Changes will be notified in the Notice of Race or as per the Sailing Instructions.

2. THE COURSES AND MARKS

- 2.1. Courses and rounding marks are detailed in the published PSYC Course sheet.
- 2.2. Courses for marathon races are identified on the PSYC Course sheet with a flag code of Mn (n being the numerical component of the course number).

3. START and FINISH LINES

- 3.1. The club start/finish line is a transit line through the PSYC signal mast and the white pole at the water's edge in the vicinity of the mast.
- 3.2. See Sailing Instructions for additional information.

4. SCORING

- 4.1. See Race Handicapping and Scoring System.

SHORT OCEAN RACE PROCEDURES

September 2011

5. RACE SCHEDULE

- 5.1. The Short Ocean Races start at 1100h local in accordance with the PSYC Racing Program.
- 5.2. Changes will be notified in the Notice of race or as per the Sailing Instructions.

6. THE COURSES AND MARKS

- 6.1. Courses and rounding marks will be notified by Radio Ch 77 before the Start.
- 6.2. Port and or Starboard roundings will also be notified by radio prior to the start.

7. STARTS and FINISHING

- 7.1. The Start Line will be the normal Start line at Soldiers Point.
- 7.2. Note that there will be no starters on duty. Yachts are expected to start at the nominated time of 1100 hrs.
- 7.3. The finish line will be a transit line from the 4 knot marker and the port channel marker at Nelson Bay. cf NOR Ocean .

8. LOGGING ON / OFF

- 8.1. All yachts participating in PSYC short ocean races will log on with the starter prior to the warning signal.
- 8.2. All DNF yachts **must** log off in accordance with subparagraph 18.1.4 of the Sailing Instructions.
- 8.3. All yachts participating in these races need to log on and off with Port Stephens Coastal Patrol. (VMR Port Stephens Ch 16).

STERNCHASER RACE PROCEDURES

September 2011

9. RACE SCHEDULE

- 9.1. Sternchaser races are inshore races.
- 9.2. Changes will be notified in the Notice of Race or as per the Sailing Instructions.

10. THE START

- 10.1. The nominal start for sternchaser races is 1300 hrs.
- 10.2. Each yacht will be given an individual start time based on the progressive handicap system.
- 10.3. Start times will be published on the club notice board near the door of the club and may be available from the starter.
- 10.4. The starter will give a sound signal at 15 minute intervals commencing 15 minutes before the nominal start time. The signals will cease when the last yacht has started.
- 10.5. The starter may announce the time of the next sound signal.

11. THE COURSES AND MARKS

- 11.1. Courses and rounding marks are detailed in the published PSYC Courses sheet.

12. START and FINISH LINES

- 12.1. The club start/finish line is a transit line through the PSYC signal mast and the white pole at the water's edge in the vicinity of the mast.
- 12.2. The northern limit to the start/finish line is the Middle Island isolated danger pole (marking Fly Rock) but not including the pole.
- 12.3. See Sailing Instructions for additional information.

13. SCORING

- 13.1. See Race Handicapping and Scoring System.
- 13.2. Points will be allocated based on the position that a boat finishes in the fleet.

POINTSCORE RACE PROCEDURES

September 2011

14. RACE SCHEDULE

- 14.1. Pointscore races are inshore races.
- 14.2. Pointscore races start at the PSYC start/finish line at 1300 hours in accordance with the PSYC race schedule.
- 14.3. Changes will be notified in the Notice of Race or as per the Sailing Instructions.

15. START and FINISH LINES

- 15.1. The club start/finish line is a transit line through the PSYC signal mast and the white pole at the water's edge in the vicinity of the mast.
- 15.2. See Sailing Instructions for additional information.

16. SCORING

- 16.1. See Race Handicapping and Scoring System

MOUNT GAY RUM SERIES PROCEDURES

October 2011

17. RACE SCHEDULE

- 17.1. Mount Gay Rum Series races are inshore races in conjunction with the Spring & Summer Pointscore races.
- 17.2. Mount Gay Rum Series are four series of four Pointscore races consisting of: the 1st four and 2nd four races of the Spring Pointscore Series and the 1st four and 2nd four races of the Summer Pointscore Series.
- 17.3. Mount Gay Rum Series races start at the PSYC start/finish line at 1300 hours in accordance with the PSYC race schedule for Pointscore races.
- 17.4. Changes will be notified in the Notice of Race or as per the Sailing Instructions.

18. START and FINISH LINES

- 18.1. The club start/finish line is a transit line through the PSYC signal mast and the white pole at the water's edge in the vicinity of the mast.
- 18.2. See Sailing Instructions for additional information.

19. SCORING

- 19.1. See Race Handicapping and Scoring System.
- 19.2. For purposes of this Series, handicaps will be the same handicaps as those in effect for the Spring & Summer Pointscore Series. No additional adjustment of handicaps is contemplated.
- 19.3. All races completed in each of the four Series will be counted.
- 19.4. The yacht with the lowest cumulative total points in each four race series will be declared the winner of that Series

20. PRIZES

- 20.1. A bottle of Mount Gay Rum will be presented to the winning yacht of each 4 race series. It will be presented opened, to be consumed on the day either by the crew of the winning yacht, or more likely, to be shared with other competitors on the day by way of an ice bucket/coke, ladle, and glasses. The skipper and crew of the winning boat will be responsible for making this prize available to competitors within the club on the day. The prize will be presented at the earliest possible time after the results on the Presentation Day are known. If the skipper or crew of the winning boat are not present on the day, then the bar staff will prepare the prize and present it to the competitors following the announcement.

SPRINT RACE PROCEDURES

September 2011

21. RACE SCHEDULE

- 21.1. Sprint races are inshore races.
- 21.2. Sprint races start at the PSYC start/finish line at 1200 hours in accordance with the PSYC race schedule.
- 21.3. Up to five races will be scheduled for the day.
- 21.4. The start of the second, third, fourth and fifth races will be at the discretion of the race officer but no more than 30 minutes after the first boat yacht has finished the previous race.
- 21.5. Changes will be notified in the Notice of Race or as per the Sailing Instructions.
- 21.6. Sprints will not be held whilst a gale warning is current at 1115 hrs on the day.
- 21.7. If the sprints cannot be held due to any other reason the starter will signal an inshore race as per usual inshore races.

22. THE COURSES AND MARKS

- 22.1. The course will have up to 3 orange buoys B1 east of the start line, B2 west of the start line and B3 to the north or may be set as a windward/leeward course to the east of Soldiers Point.
- 22.2. Courses as on the 2011-2012 course sheet OR will be announced by the starter over the radio.
- 22.3. The course shall be identified with code flag U
- 22.4. Middle Island shall only be passed to the South as necessary.

23. START and FINISH LINES

- 23.1. The club start/finish line is a transit line through the PSYC signal mast and the white pole at the water's edge in the vicinity of the mast or may be set as a gate start when a windward/leeward course is set.
- 23.2. The following flags may be displayed from the signal mast
 - 23.2.1. **RED** Keep all marks to port
 - 23.2.2. **GREEN** Keep all marks to starboard
 - 23.2.3. **E** First Mark is to the East of the start line
 - 23.2.4. **W** First Mark is to the West of the start line
- 23.3. See Sailing Instructions for additional information.

24. SCORING

- 24.1. See Race Handicapping and Scoring System.
- 24.2. Handicaps will be decided by the handicapper.
- 24.3. Handicaps will be adjusted for each race at the conclusion of the previous race.
- 24.4. All races completed to count for placings for this Series.

SALAMANDER SHORES ETHELLS BUCKET SERIES **PROCEDURES**

January 2012

25. RACE SCHEDULE

- 25.1. Salamander Shores Etchells Bucket Series races are inshore races in conjunction with the Summer Pointscore races.
- 25.2. Salamander Shores Etchells Bucket Series races start at the PSYC start/finish line at 1300 hours in accordance with the PSYC race schedule for Pointscore races.
- 25.3. Changes will be notified in the Notice of Race or as per the Sailing Instructions.

26. START and FINISH LINES

- 26.1. The club start/finish line is a transit line through the PSYC signal mast and the white pole at the water's edge in the vicinity of the mast.
- 26.2. See Sailing Instructions for additional information.

27. ELIGIBILITY

- 27.1. Only Etchells Class yachts are eligible to compete in this Series.

28. SCORING

- 28.1. See Race Handicapping and Scoring System.
- 28.2. For purposes of this Series, there are no handicaps applied. All participants will race on a level basis.
- 28.3. All races scored in the PSYC Summer Pointscore Series will be counted with two drops permitted.
- 28.4. The yacht with the lowest cumulative total points in the Race Series (after drops) will be declared the winner of the Series

29. PRIZES

- 29.1. A bottle of Rum will be presented to the winning yacht of the Salamander Shores Etchells Bucket Series. It will be presented opened, to be consumed on 'the day' either by the crew of the winning yacht, or more likely, to be shared with other competitors on 'the day' by way of an ice bucket/coke, ladle, and glasses. The skipper and crew of the winning boat will be responsible for making this prize available to competitors within the club on 'the day'. For purposes of prize presentation, 'the day' may be either the final day of racing or the PSYC Presentation Night. If the skipper or crew of the winning boat are not present on 'the day', then the bar staff will prepare the prize and present it to the competitors following the announcement.